

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Usually 5 card suit; resp NF except after O/C of 2 ⁺ -level bid;
JS resp to 1-level O/C NAT, highly INV; Jump Raise PRE;
Jump Q Mixed Raise; Q limit raise or STR Force without support
2NT resp to 1M O/C = limit ⁺ raise w/4 card support
Transfers after 1M O/C and NEG DBL
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15 ⁺ -18 (2nd or 4th), System on
Balancing = 10-16 with 2♣ Range ask
JUMP OVERCALLS (Style; Responses; Unusual NT)
Single JS weak 1 suit, normal range
Jump 2NT O/C unusual = 2 lowest unbid suits
Reopen: Intermediate strength
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels, Leaping Michaels (responder's Q = corresponding INV
Jump Q 3M asks stopper
(1♣) 2♣ = natural (1♠) 2♦ = MM)
VS. NT (vs. Strong/Weak; Reopening;PH)
VS STR (any range including 17) or by PH:
DBL = one minor, both majors, or strong with spades
2♣ = ♣+M; 2♦ asks; 2♦ = ♦ + M; 2♥ P/C; 2M NAT; 2NT =mm
VS WK (range NOT including 17) or ANY 3rd seat 1NT
DBL PEN (F thru 2♥);2♣ = ♠ + (♥ or ♣); 2♦ asks; 2♦ = ♦+M; 2♥ P/C
2M NAT; 2N = ♣ or strong MM; 3♣ = ♣ + ♥ NF
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
T/O DOUBLES, Lebensohl after weak 2M
(2M)-3M=Asks Stop, Cue bid of minor=MM
(2/3M) 4N = minors
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♣
Strong ♣: Double = Majors; 1NT = minors; 2♦ = 1 major
2M = M + minor
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers from 1N, 2N=strong Raise, 3M=weak; 3M-1 = mixed
1♣ (Dbl) 2♦ and 1♦ (Dbl) 2♣ = mixed; 1m (Dbl) 3m = limit;
1m (Dbl) 2N = preemptive

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd from even, low from odd	Same	
NT	4 th ; 2 nd from bad suits	3 rd even, low odd; may	
Subseq	Attitude	deviate if supported	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK; Ax(x)	AKx(x)	
King	AKx(x); KQ(x)	Power lead	
Queen	QJ(x)	KQxx QJx	
Jack	JT(x) Jx	QJxx AQJx JTx	
10	T9x 10x	JTxx KJTx AJTx	
9	9x H98(x)	T9xx HT9x H98x	
Hi-X	xx	X(x) (X)	
Lo-X	3rd even low odd		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT	CT	ATT, some S/P
Suit 2	CT	S/P	CT
3	S/P		S/P
1	ATT	Smith or CT	Odd/even
NT 2	CT	S/P	CT
3	S/P		S/P
Signals (including Trumps): STD trick 1; UDCA after trick 1			
S/P in trumps; STD Smith vs NT; STD Remainder CT			
Odd discourages, Even S/P first discard; Some alarm clock signals			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Normal/Sound			
Maximal DBL (no room below our suit)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support DBLs /RDBLs including 1♦ thru 4M (then 2m/2m=NF, Q FG)			
Splinter DBL; Action DBL; Lightner DBL			
Maximal DBL (no room below our suit)			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: USBF
PLAYERS: Mike KAMIL – Jeff MECKSTROTH
EVENT Senior
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 Card Majors but can be 4 cards in third seat
1♣=3 ⁺ , 1♦=4 ⁺ ♦ or 4432
1N=14-17 and may contain 5M/6m
WK 2 bids (5-10hcp) - may have 5 cards NV, especially 3rd seat
2/1=natural FG
Some fit jumps BPH
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Raises pre-empt to mixed
1m-2♥ = Invitational NT hand or to right side NT
1m-2♠ =L imit raise
1m-2m = GF
1♣-2♦ = 5♠-4 ⁺ ♥ (5-10hcp)
2N over partner's 1M = GF 4 ⁺ support
Unusual vs Unusual
3N opening = Good 4M bid
1M-3♣ = limit
1M-3M = mixed raise
1M-3x other than raise = natural invitational
1M-2M-new suit=game-try maybe suspect
Openings in 3rd seat suspect (may open very light for lead)
SPECIAL FORCING PASS SEQUENCES
Rare
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	MICHAEL KAMIL		JEFF MECKSTROTH		June 15, 2025	
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1♣		3	4♦		2♣=FG, 2♦=5♠-4 ⁺ ♥ (5-10hcp) 2♥=BAL INV ⁺ 2♠=Limit Raise, 2N=NAT FG 12-14 or 17 ⁺ 3♣=PRE/mixed, 3♦/3M=PRE, 3N=15-bad 17	1NT Rebid may have 4M, 2-way checkback; After 2NT rebid: 3♣→3♦; 3♦ checkback 1♣-1♠--3♦/3♥ and 1♦-1♠-3♥ = minor FG	2♦=5♠-4 ⁺ ♥ 5-10 2♠=Fit showing		
1♦		3	4♦	3 only if 4432	Same as 1♣ except 2♦ FG, 3♣ NAT INV	1♦-1♥-2♠ either ♠ or ♦ FG			
1♥		5 (4)	4♦	Possibly 4 cards in 3 rd seat	1N=F1, 2♣=2 ⁺ (with 3 cd major support) FG; 2♥=3(4)♥; 2♠=WJS; 2N=Jacoby, 3♣=limit raise 3♦=NAT INV, 3♥=mixed; 3♠(NT)=8-11 any SPL; 3NT/4m/4♥ over 1♠= 12-14 Splinter	1NT rebid maybe 4♣, 2-way checkback After 2NT rebid: 3♣→3♦; 3♦ checkback 2N in comp = 4 ⁺ limit ⁺	2♣ = Drury 2N = 4♥ and SPL, 3♣=NAT 2♠=Fit showing jump 4 level SPL=void 2N in comp = 4 ⁺ limit ⁺		
1♠		5 (4)	4♦	Same	Same	1♠-1N-3♣ = ART, STR ♠ 1-suiter, 4♥s, or real ♣s; 3♦ asks	Same as 1♥		
INT			4♥	14 ⁺ -17	2♣=Stayman, 2♦/2♥=Transfer; 2♠=♣s or range ask or FG minors; 2N=♦s; 3♣=Puppet Stayman, 3♦=5+5 Majors INV ⁺ ; 3M=SGL; 4♣=4N bid, 4♦/4♥=Transfer	1N-2♣-2♦-3M=Smolen 1N-2♦-2♥-2♠=5 ⁺ ♥ INV 1N-2R-2M-2N/3♦ = 4 ⁺ Transfer 1N-2R-2M-3♦=6 ⁺ Major slam-try			
2♣	√	0		ART FG exc 2N rebid (22-24-)	2♦=waiting; 2M=NAT; 2N=mild positive in clubs 3m=NAT	2♣-2♦-2♥=Kokish 2♣-2♦-2♠-3♣=Double Negative	DBL & RDBL = double negative		
2♦		6 (5)		5-10 Possibly less in third NV	2N Ogust type ask, 4♣ = preempt KC	3♣ = better than minimum; 3♦ asks shortness			
2♥		6 (5)		5-10 Possibly less in third NV	2♠=F1; 2N=ask; 3m=F1;3♠=INV; 4♣ = PRE KCB	After 2N: 3♣ = good, 3♦ = minimum, others side suits up the line			
2♠		6 (5)		5-10 Possibly less in third NV	2N ask, new suits forcing, 4♣ = preempt KCB	After 2N: 3♣ = good, 3♦ = minimum, others side suits up the line			
2NT				20-22 ⁻	3♣=Stayman, 3♦/3♥=transfers, 3♠=minors 4 level = slam try in suit 2 above				
3♣				May be light favorable	3♣-3♦=puppet to 3♥; 3M=Forcing; 4♦=PRE KCB				
3♦				May be light favorable	3M=Forcing ;4♠=Preempt KCB				
3♥				May be light favorable	3♠=Forcing; 4♣=Preempt KCB				
3♠				May be light favorable	4♠=Preempt KCB				
3NT	√			Good 4M bid	4♣=Relay; 4♦=asks Major, 4M=P/C				
4♣		7		Sound VUL	4♦ = PRE KCB				
4♦		7		Sound VUL					
4♥		7		Sound VUL					
4♠		7		Sound VUL					
4NT									
5♣						HIGH LEVEL BIDDING			
5♦						4NT=RKC 03/14			
5♥				Asks partner to bid 6 with		Redwood: Jump to 4m+1 but not 4♥ if ♥s bid ;4♠=RKC for ♥ in many instances;			
5♠				A or K of trumps, 7 with both		DOP1 and DEPO over intervention			
						Exclusion, 5NT=Pick, Last Train			
						4 our minor = KCB after inverted minor or 2/1 response			